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Natalie Harrington

UX/UI Designer

About

South Florida-based UX Designer with hands-on experience in user research, usability testing, and prototyping in Figma. My 7+ years in Interior Design designing human-centered spaces in healthcare, higher education and hospitality projects now shape how I approach digital products to be navigated with ease.

Experience

Catalog Specialist II - Interior Designer at Amazon | (Remote) July 2023 - July 2025
Worked with Home Innovations Team to provide a voice of high-quality Interior Design to create new customer experiences. Collaborated cross-functionally with Product and Tech teams, translating customer experience insights into requirements for AI-driven style algorithms.

Interior Designer at Collov Interior Design | (Remote) October 2021 - July 2023
Partnered directly with clients to gather requirements and iterate on design concepts, presenting mood boards and detailed layouts to align stakeholders before finalizing proposals. Collaborated with a rendering team to deliver visual prototypes, contributing to top-3 sales performance on a large design team.

Interior Design Coordinator at HDR | New York, NY, January 2018 – May 2020
Led end-to-end design process, from user needs-gathering through execution, for multi-floor Healthcare and Higher Education projects. Collaborated with Senior Designers and Architects to translate user and stakeholder needs into functional, human-centered solutions.

Education

General Assembly UX Design Bootcamp Certificate | (Remote) September 2025 - January 2026
Completed a 420 hour full-time program focusing on user-centered design methodologies, user research and interactive prototyping.

Google UX Design Certificate | (Remote) August 2022 - October 2022

Bachelor of Science in Interior Design | September 2013 - June 2017
Drexel University, College of Media Arts and Design; Philadelphia, PA
Completed Thesis Project, May 2017

Skills

User Research & Interviews, Usability Testing, Affinity Mapping, Competitive Analysis, Wireframing (LoFi & HiFi), Prototyping, User Flows & Task Flows, Information Architecture, Personas, and Color & Typography Systems.

Software

Design & Prototyping: Figma
Visual Design: Adobe Creative Cloud: Photoshop, Illustrator, & InDesign
Documentation & Collaboration: FigJam & Miro